

## Introduction to Interior Design

Summer 2021 / June 14 – June 18 / 1PM – 4PM PST

Instructor: Lucia Song

### Project

Interior design focuses on the human experience at multiple scales: designers must think about the type of handle on a millwork cabinet as well as the overall organization of multi-story spaces. The project for this course explores design at a scale in between those two extremes—students will design and plan a small café in an existing building in New York City. We will design through plan, elevation, and perspective drawings. We will discuss the importance of human scale and ergonomic dimensions, as well as furniture and materiality.

*\*Though a printer is not required for this course, it is recommended that students print out a few items prior to the beginning of the workshop. Instructor will email PDFs to students.*

### Materials

Tracing Paper: [20 Yard Roll, 12" Wide](#)

Architectural Scale: [Staedtler Mars Triangular 12"](#) or [Alumicolor Triangular, Hollow 12" or 18"](#)

Pencil + Eraser

Black Pens (Sizes: 005, 01, 03, 05, 08) [Sakura Pigma Micron](#) or [Staedtler Pigment Liners](#)

Coloring Tools (i.e. colored pencils, markers, pastels, etc. Refer to Optional Materials list)

Computer + Sketchup (Free Software)

### Optional Materials

Photoshop (Software)

Ruler [\[18" metal preferred\]](#)

Triangles and/or Protractor (i.e. [Combo Set](#) or [Aluminum Triangles](#))

Markers\*: [Prismacolor](#) or [Copic](#)

\*Students are welcome to color their drawings using other mediums as well